



WAVERLEY NIGHT NETBALL ASSOCIATION INC. BY-LAWS

These Bylaws govern the Association. They are the operating procedures that determine the conduct of the Association and its members under the rules of the Association Constitution. These Bylaws come into effect on the 1st January 2020 and will remain in force until amended, repealed or replaced.

Waverley Night Netball Association Inc. shall arrange and control all its competition games at Waverley Netball Centre.

1. TEAM ENTRY

- 1.1 Any team wishing to join the Waverley Night Netball Association at the Waverley Netball Centre shall make written application to the Centre Manager.
- 1.2 The team must satisfy the Association that it is prepared to field a team regularly, is in a position to meet all financial requirements of the Association and can provide an umpire if required to do so. The umpire shall be competent to umpire at an appropriate standard and have completed the Foundation Umpire Education Course and Rules of Netball Theory Examination (online) or pay appropriate team umpiring fees.
- 1.3 Entry Information will be distributed by the Centre Management to all teams in the previous competition, plus new teams making an application.
- 1.4 All Team Entries are to be processed online, with appropriate information and accompanied by the Entry Fee before the stated closing date.
- 1.5 It is compulsory for one team representative from each team entered in the Autumn competition to attend the Annual General Meeting on the date set by the Association. The team representative may represent more than one team and non-attendance at the meeting results in the loss of four (4) premiership points.
- 1.6 Club Delegate meetings will be held from time to time, on dates determined by the Committee and advised to Clubs from time to time. All Clubs must be represented by at least one delegate at all Club Delegate meetings.

2. FEES

- 2.1 Management shall determine the amount for Entry Fees and Competition Court Fees annually.
- 2.2 Entry Fee must accompany the Team Entry for all night competitions. Saturday competition teams will receive an invoice for fee payment by the due date.
- 2.3 Night Competition Court Fees are to be paid to Reception **prior** to each fixture match.
- 2.5 Walkovers/Forfeits:
 - (a) A team who is unable to play in their fixtured match will give a walkover and shall pay a fine (as listed in the competition entry information).
 - (b) No playing fees are to be paid by a team receiving a walkover, except in a case where the Centre Management arranges a substitute game for that team.
- 2.6 Cancelled/Interrupted Matches — When matches are cancelled on account of a total strike [eg. power, or situation created by a prolonged petrol strike], no Court Fees will be collected.
- 2.7 Fines incurred by teams are to be paid to the Management prior to the next time the team plays.
- 2.8 The usual Court Fees are to be paid by all teams taking part in all finals matches and replays for night competitions; finals fees are included in the Saturday Competition Fees.
- 2.9 Only fully financial teams shall be eligible to play in final matches.

3. REGISTRATION

- 3.1 A team, having paid its team Entry Fee, may register any number of players during the season providing they have paid their Netball Victoria Membership Fee **prior** to playing. Netball Victoria Single Game Vouchers are also available and must be purchased online prior to play.
- 3.2 The Association will maintain a players register.
- 3.3 Teams are to ensure all players purchase a WNNA / NV Membership before playing their first game.
- 3.4 If it is necessary to register another player during the Competition, their name and mobile number, address, date of birth and Netball Victoria Membership number must be written on the back of the score card.
- 3.5 A player shall be officially recognised as a 'registered player' upon participating for the first time in a match of the Competition.
- 3.6 Should a player marry during the year and not continue playing under her single name, a note of her single name and married name is to be made on the back of the scorecard.
- 3.7 A player shall not play in more than one team/club in any ONE Competition on any one night/day
 - a) A player may play in more than one competition on any one night (eg. Indoor & Outdoor Competition on a Monday or 15/U and 13/U competition on a Thursday)
 - b) If your team has a BYE, you cannot play for another Team/Club in that given competition that your Teams has a BYE in, but you may be qualified to play for another team within the club you are already registered to play with in that given competition.
- 3.8 After being graded by the Association, a player is not allowed to play in a team which is more than two (2) Sections lower, without permission - such application for permission must be in writing to the Centre Manager.
 - a) A player who has been granted permission to play more than two (2) Sections down may not subsequently play in any team in a higher section during that competition.

- b) In the event of a player being granted permission to play with a team less than two (2) Sections lower in the same Club to regain form, they may return to their original team after notification has been given to the Centre Manager. However, they must re-qualify for Finals matches with such a team.
- 3.9 Should a Club enter two or more teams in a competition, the players may be transferred from one Section to another until the said players have played:
- four times in the higher section in the current season;
 - a player may not play in the Finals Series of two different sections in any one Competition.
- In the event that there is more than one Team from the same Club in the same section, players may transfer between Teams until the player takes the court for their fourth game with the either Team. Once this occurs, the player must remain with the Team they played their fourth game with for the remainder of that season.
- 3.10 **Borrowing Player:**
A player may play a second game on any one day, to make the 5th, 6th or 7th player to start a game and the following applies;
- Players shall only be permitted to play in a higher section or age group. Where there are two or more Teams from the same Club graded in the same section, players can only play with their registered Team in that section once they have played their fourth game for either Team.
 - Players may play a maximum of three (3) games in a Team or Club without transferring to that Team or Club for the duration of the season in accordance with Bylaw 3.9.
 - The borrowed players NVM number, original team and "Borrowed" must be written on the back of the scorecard.
- 3.11 **Final Series**
All players in semi-finals and grand final matches must have played at least three (3) matches prior to the semi-finals with the team with which they wish to play in the final matches.

PENALTY FOR INFRINGEMENT OF 'REGISTRATION' BY LAWS:

Game(s) with ineligible player(s) participating shall be forfeited to their opponents, with the Team(s) being credited with four (4) premiership points and a win of 10 goals to nil. The offending Team will be penalised four (4) premiership points and be credited with a 0-10 loss.

4. NETBALL VICTORIA MEMBERSHIP

- Netball Victoria membership fee is set annually by Netball Victoria.
- All players, coaches and umpires participating in a Waverley Night Netball Association competition or program must be a current Netball Victoria member.
- No player will be permitted to take the court without a Netball Victoria membership.
- Single Game Vouchers may be used.
 - A player must purchase a Single Game Voucher online prior to taking the court for the Club or Team.
 - A Single Game Voucher may be used by the player for one game only.

5. AGE REQUIREMENTS

- Underage section: A participant's age is determined as at 31st December of the playing year. Specially, Bylaw 6.6 must also be applied.
- Participants are only eligible to participate in certain age groups upon reaching the relevant age threshold (Minimum Age Requirements). The Minimum Age Requirements for each age group are:

<u>Age Group</u>	<u>Minimum Age</u>
9 & Under (NetSetGO Program)	7 years
11 & Under	8 years
13 & Under	11 years
15 & Under – Female Competition	12 years
17 & Under – Female Competition	14 years
Open Age – Female Competition	14 years

6. INCLUSIVE ENVIRONMENT

- The Association is committed to providing a safe, fair and inclusive sporting environment where all people can contribute and participate.
- The Association will endeavour to provide opportunities for males to participate in mixed and male competitions.
- The Association may conduct cultural awareness training & inclusive workshops to ensure your club is providing a welcoming environment and creating awareness around cultural views and barriers.
- The Association encourages participation in netball on the basis of the gender with which a person identifies. If issues arise, the Association will seek advice on the application of the applicable Victorian discrimination laws for the particular circumstances.
- All competitions will be clearly labelled in regard to the age group and gender. This includes additional references to all genders that are permitted to play. All competition labelling will be clear and transparent.
- The Association observes the Netball Victoria Gender Regulation in regard to male participation:
 - Males who are 13 years (and older) are not permitted to participate in female competition. This means that males must be less than 13 years of age (actual age) as at the first day of the competition or season; and
 - Males that turn 13 during that competition or season will be permitted to participate for the duration of that competition or season.
- The Association observes the Netball Victorian Gender Regulation in regard to mixed competition:

- a) Mixed competition for the 11&U and 13&U age groups will have NO restrictions applied on the basis of gender.
- b) Mixed competition for the 15&U and above age groups will observe the following rules:
 - i. The minimum number of males in a team is ONE, and
 - ii. A mixed team must only have a maximum of 3 males on court at any one time, and
 - iii. A mixed team may only have one male in each third of the court. For the avoidance of doubt, this means:
 - A. One male is permitted in the defence third, occupying the position of either Goal Defence or Goal Keeper, and
 - B. One male is permitted in the mid third, occupying the position of either Centre, Wing Attack or Wing Defence, and
 - C. One male is permitted in the goal third, occupying the position of either Goal Attack or Goal Shooter.

7. GRADING

- 7.1 The Grading Sub-Committee shall be the Management and their decision shall be final.
- 7.2 The Grading Sub-Committee has the right to reject any Team applying for entry to the competition.
- 7.3 Teams are divided according to standard of play into sections with not more than ten teams in any one Section.
- 7.4 New Teams do not necessarily become members of the lowest section.
- 7.5 Re-grading may occur at any time within the first 2 - 4 weeks of any season. Where there is an obvious discrepancy after this time, the Grading Sub Committee may make the necessary changes.
- 7.6 If a team is re-graded, premierships points and goals for and against will be transferred into the new section.

8. UNIFORMS

- 8.1 All Clubs/Teams must nominate their playing uniform in the Club/Team Entry process, which must be approved by the Competition management.
- 8.2 All players must wear their Club/Team's registered playing uniform. Club/Team's must register their uniform as follows:
 - a) shirt and skirt; and/or
 - b) shirt and shorts; and/or
 - c) playing dress.
 - d) Long sleeve shirt / jumper in team colours can be worn during play;
 - e) Netball shorts must not be longer than the skirt or playing dress.
 - f) All dresses / skirts must be long enough to cover sports briefs or netball shorts when standing.
 - g) A team may wear a mix of the above uniform, as long as all uniforms are the same colour & pattern. (Eg. Black shorts and black skirts with a white t-shirt may be worn by players in one team.)
- 8.3 Leggings, tights, bike shorts, tracksuit pants and gloves are not permitted, except:
 - a) If registered as part of the team uniform and worn underneath a skirt, shorts or dress;
 - b) On the grounds of a medical condition which is confirmed with a medical certificate, signed by a qualified medical practitioner and submitted to the Centre Manager; or
 - c) Religious and cultural reasons upon application in writing to the Centre Manager.
- 8.4 Each Team must wear regulation playing bibs. Regulation playing initials (bibs) are reserved for the Competition sponsor.

9. SPONSORSHIP

- 9.1 Individual Club Sponsorship is acceptable but must not conflict with the major sponsors of Netball Victoria, or the Association's sponsors. Sponsorship logos are permitted on the Playing and Non-Playing Uniform.
- 9.2 All Competitions adhere to the guidelines provided in Netball Victoria's Sponsorship Guidelines for Associations/Clubs. This information can be obtained from Netball Victoria's website.

10. NAILS, JEWELLERY AND BODY PIERCINGS

- 10.1 Nails may be taped. Taped nails must have one piece of tape over the top of the nail and down to the first knuckle, and at least one piece of tape around the nail. Rigid sports tape or stretch tape must be used, no band aids or paper tape permitted.
- 10.2 No item of jewellery except a wedding ring and or medical alert bracelet may be worn and shall be taped.
- 10.3 Body piercing (ie. ears, nose and eyebrow) which cannot be removed should be taped. No adornment that may endanger player safety shall be worn.

11. ADDITIONAL RULES FOR TUESDAY PREMIER LEAGUE, MONDAY PREMIER, SATURDAY PREMIER & WEDNESDAY 17/U PREMIER LEAGUE COMPETITIONS

- 11.1 All matches shall comprise of four (4) 15-minute quarters with intervals of 2 minutes at ¼ and ¾ time break and 3 minutes for halftime break. No injury time is allowed.
- 11.2 No time off for injury is allowed however when the injury is such the game shall cease until the injured player can be safely removed from the court. All Rules pertaining to injury and substitutes as stated in the Official Rule Book shall apply.
- 11.3 A team receiving a walkover is credited with four (4) premierships points and 15 goals to nil win.
- 11.4 **Each team must provide a scorer for the entire game and sit at the official score bench.**
- 11.5 Should a Club enter two or more teams in a competition, the players may be transferred from one Section to another until the said players have played:
 - a) six (6) times in the higher Section in the current season;

- b) a player may not play in the Finals Series of two (2) different sections in any one competition.
- 11.6 In the event that there is more than one Team from the same Club in the same section, players may transfer between Teams until the player takes the court for their sixth game with the either Team. Once this occurs, the player must remain with the Team they played their sixth game with for the remainder of that season.
- 11.7 **Final Series**
All players in semi-finals and grand final matches must have played at least five (5) matches prior to the Semi-Finals with the Team with which they wish to play in the final matches.

PENALTY FOR INFRINGEMENT OF 'ADDITIONAL RULES FOR PREMIER LEAGUE COMPETITION' BY LAWS:

Game(s) with defaulting player(s) shall be forfeited to opponents, such team being credited with four (4) premiership points and 15 goals to nil, the Team playing the defaulting player(s) will also receive a loss of four (4) premiership points.

12. CLEARANCES

- 12.1 Clearances are to be handled by the Centre Manager.
- 12.2 A clearance is required when a player wishes to transfer from one Club/Team to another Club/Team, on the same night and competition during the current season.
- 12.3 To obtain a clearance the player must apply in writing to the Centre Manager. After studying the clearance request, the Centre Manager will notify the player of the decision.
- 12.4 No player will be granted a clearance after **Round 10** in any competition.
- 12.5 In the event of a team disbanding in the current season, its members shall be free to play with other Clubs/Teams with written permission of the Centre Manager, but no team shall be considered disbanded unless notice of such disbandment be in the hands of the Centre Manager before the 10th round of matches for that Competition.
- 12.6 No player shall be granted more than one clearance during the season for the same competition.

PENALTY: Failure to obtain a clearance, or permission as required, shall result in game(s) with ineligible player(s) being forfeited to their opponents, who shall be credited with a win, four (4) premiership points and a score of 10 goals to nil (or 15 goals to nil for Tuesday Premier).

APPEAL: A player has the right of appeal against a decision of the Centre Manager and/or Committee. Such appeal must be in writing to the Centre Manager within 48 hours of such decision.

13. CONDUCT OF MATCHES

- 13.1 The playing rules shall be those of the International Netball Federations (INF), except:
- (a) **TIMING** All matches shall comprise of four (4) 10-minute quarters, unless otherwise stated in the individual competition details. There is a straight change of ends at $\frac{1}{4}$ and $\frac{3}{4}$ times with 2-minutes at halftime. Teams shall take the court 30 seconds prior to the end of half time and be ready to recommence play.
Saturday competitions will have 1-minute intervals at $\frac{1}{4}$ & $\frac{3}{4}$ time and 3-minutes at halftime.
- (b) **NO INJURY TIME:** No time-off for injury is allowed however when the injury is such that the game shall cease until the injured player can be safely removed from the court. The match may be stopped by the umpires in extenuating circumstances to ensure a safe playing area is maintained.
- (c) **BLOOD POLICY** (for matches with no injury time):
- i. The game is stopped – the **clock is NOT stopped**
 - ii. The bleeding player leaves the court – substitution rules apply (with no time allowance)
 - iii. Play is resumed
- 13.2 All matches shall be played on courts as directed by the Association.
- 13.3 All matches may be timed by a central clock and/or individual court time clocks.
- 13.4 First named team to take 1st centre pass in the match.
- 13.5 Grand Final matches for all competitions - teams will toss for the 1st centre pass.

14. SCORING

- 14.1 Four (4) premiership points shall be awarded for a win, two (2) points for a draw and four (4) points for a Bye.
- 14.2 The 'home team' is the first-named team in the fixture and is responsible for providing a netball, but both teams may provide a netball, which must meet the requirements as stated in the Official Rule Book, with each team using their ball for half the match.
- 14.3 The Officials of the game shall be the two Umpires and Scorers. Each team is asked to provide an Official Scorer / Timekeeper. Both Scorers/Timekeepers must be together and check the scores.
- 14.4 Score sheet: The Association will provide the official Score Sheet. Only one Score Sheet is used for each game. The first named team is responsible to pick up the Score Sheet prior to the game and return it to Reception at the end of the game.
- 14.5 A Team Official (eg. Captain, Coach or Team Manager) is responsible for filling in the Score Sheet legibly and in ink, with the full name of the players before the game. Most player names are printed on the Score Sheet. For a player to be recorded as playing, it must be indicated on the Score Sheet beside each player's name with a tick or playing position in column 1, 2, 3 or 4. Please fill in Scores and Result of the match.
- 14.6 When both captains are satisfied that the information is correct, the Score Card is to be signed by the two Captains and the two officiating umpires.
- 14.7 In final matches, the winning team is responsible for handing in the completed Score Sheet.
- 14.8 Should a captain realise that a wrong name was recorded on the score card, notice of the correction must be in the hands of the Centre Manager within 48 hours of the match being played.

- 14.9 Should scores be incorrectly recorded on the Score Sheet, only by consent of the two captains concerned would the score be rectified.
- 14.10 Weekly Ladders for every Competition will be updated and displayed at the Waverley Netball Centre, on the Netball Connect App and on the Association's website (www.waverleynetball.com.au).

15. WALKOVERS / FORFEIT

- 15.1 In the event that a Team forfeits prior to the Game clock starting at the scheduled time, the Game shall be awarded to the non-offending team (four (4) premiership points, score 10-0). A maximum of 12 nominated players of the non-offending Team shall be credited a game for qualification purposes. Players of the offending Team shall not be credited with a game.
- 15.2 A forfeit fine will be imposed, which must be paid before the next fixtured Game for the offending team unless:
- The Team notifies the Centre Manager no later than 5:00pm the day prior to the Game of its intention to forfeit. Teams playing Saturday and Sunday Mixed Competitions have until 4:00pm on Friday to notify the Centre Manager of their intention to forfeit. Under these circumstances, no fine will be imposed.
- 15.3 No playing fees are to be paid by a team when it receives a walkover, except in a case where the Centre Management arranges a game for that team.
- 15.4 Other than in exceptional circumstances, if a minimum of 5 players are not in position to play for a Team at the time of the scheduled match:
- A maximum 5-minute waiting time is given to allow for the late arrival of Team players. (7-minutes for Premier League).
 - If five (5) or more players are still not on court in position after 5 minutes, then a walkover is awarded to the team with five (5) or more players on court in position ready to play. Walkover fees apply and opponents are credited with four (4) premiership points, a win and a score of 10-0.
 - If neither team has five (5) or more members in position on the court and not ready to play when the starting siren sounds or time is signalled for the commencement of matches, walkover fees apply to both teams and no points are scored by either team.
 - NO PENALTY goals will be accrued for a late start.
 - The match starting time, duration, court scheduling and any other exceptional circumstances that arise are to be handled by the Court Supervisor, in consultation with Reception/Centre Manager.
- 15.5 **Cancellations of Matches by the Association** in the event of a total strike, (eg. Power, or situation created by prolonged petrol strike), weather or some other extenuating circumstances, resulting in all matches being cancelled for that round, teams will be awarded two points each and the competition will continue as per fixture.
- 15.6 **Wet Weather/interrupted matches:** Teams must report for matches. If the conditions are considered unsuitable for play, or for some other reason, the Centre Manager may cancel the matches. Score Sheets are to be filled in, and two (2) points are awarded to teams with five (5) or more players present. Teams with less than five (5) players present will forfeit the game and walkover fees and penalties may apply. If the match is cancelled after the completion of the first half of the match, the scores will stand and premiership points will be awarded accordingly. If matches are cancelled before halftime, all affected matches will be declared as drawn and two (2) premiership points will be awarded to each team.

16. FINALS MATCHES

- 16.1 A minimum of nine (9) mementos will be presented to the Premiers and Runners-Up in all Sections.
- 16.2 At the conclusion of 'home and home' matches, a Final Series shall be played. In the event of Teams being level on premiership points, positions shall be determined by percentage of goals scored for and against.
- 16.3 Final Matches shall be played as follows:
Semi-finals 1st v 4th and 2nd v 3rd.
Grand Finals - Winner of the 1st Semi-Final will play winner of 2nd Semi-Final.
- 16.4 In the event of a draw in the Final Series, there is a 2-minute break to verify the score. During this time, substitutions and team changes may be made. At the end of the 2 minutes, there are two (2) 5-minute halves (for 40 minute match) or two (2) 7-minute halves (for 1 hour match) played. At the end of the first period of extra time, Teams change ends immediately, but substitutions and/or team changes may be made. At the end of the second period of extra time, if one Team is leading, that Team will be declared the winner of the match. If at the end of the second extra period, the scores are still level, then play continues until one team has a two (2) goal advantage.
- 16.5 Match times for Finals Series may alter slightly to those during the 'home and away' season.

17. UMPIRES

- 17.1 Each team is to supply one registered umpire when required as per fixtures. Such registered umpires to arrive on time and to umpire the match indicated in the fixture or by the Coordinator. After two (2) occasions of non-appearance of team umpire as required, the Team will be asked to show cause why they should not be suspended. Failure of team umpire to officiate at a fixtured match will result in a fine of \$40.00 incl. GST and loss of four (4) premiership points to their team. Fines are to be paid before the Team plays its next match.
- 17.2 Each Umpire is to complete a registration form and deliver it to Reception on or before the first time the umpire officiates.
- 17.3 Each umpire must attend such meetings and courses as required by the Association
- 17.4 The Association Umpires Coordinator will appoint umpires for all matches in the Finals Series.
- 17.5 Premier League Competitions: Management will endeavour to arrange the appointment of all umpires to officiate in the season.
- 17.6 Umpires shall wear clothes that are white in colour. Suitable footwear shall be worn.

18. INJURY REPORTING

- 18.1 All teams are responsible for recording all injuries at the discretion of the injured player or player's guardian (for players under the age of 18) on the back of the Score Sheet.
- 18.2 All players in a Waverley Night Netball Association Representative Team are responsible for reporting all injuries at the discretion of the injured player or player's guardian (for players under the age of 18) with the Team Manager.

19. FIRST AID

- 19.1 The Waverley Night Netball Association will provide a First Aid Kit complying with Netball Victoria Infonet RM2 - First Aid for Netball.
- 19.2 The First Aid Kit will be stored at reception and all appropriate personnel will have access to it.
- 19.3 The Waverley Netball Centre Management will maintain the first aid kit and supplies.
- 19.4 The Association will have a designated room or area for the treatment of injuries. The room or area should be kept clean and accessible at all times.
- 19.5 The Association will ensure that a qualified first aider is present where possible during all competition matches.

20. PROTEST

- 20.1 A Club/Team wishing to protest the result of a match must:
 - a) Not sign the official scoresheet and notify the Court Supervisor of their intention to protest.
 - b) The nominated Club/Team Contact shall lodge the protest in writing to the Centre Manager within 48 hours of the Game being played.
 - c) A Club/Team shall have a right of appeal to the Centre Manager within 48 hours of notification of any penalty imposed.
 - d) The Centre Manager will advise the result of the appeal and this decision shall be final.

21. MISCONDUCT

- 21.1 Umpires/Supervisors/Management may report any player or team for misconduct. Such a report is to be in writing and received by the Centre Manager within 48 hours of the match being played.
- 21.2 The Umpires/Supervisor/Management are to notify the player concerned, or the captain in the case of a team, their intention of making the report.
- 21.3 Any player found guilty of disputing an Umpire's decision on the netball court or otherwise misconducting themselves, shall be liable to be disqualified from taking part in any match under the control of the Association for such time as may be decided upon.
- 21.4 A player who is ordered from the court shall not be replaced. When a Centre player is ordered from the court the captain may make one change only from players presently playing on the court until the interval, in respect to providing a Centre player.
- 21.5 Management shall deal with the report, but no one connected with the team shall be on the Committee dealing with the report.
- 21.6 Right of Appeal - A player or Team shall have the 'right of appeal' to the Management against a decision of such Committee within 48 hours of notification of penalty.
- 21.7 Each Team is responsible for the conduct of its players and supporters during and after matches conducted at the Waverley Netball Centre.

22. SELECTION OF REPRESENTATIVE TEAMS

- 22.1 The Association will develop a team selection policy.
- 22.2 Nominated Association selectors will complete the 'Select for Success' online learning program or equivalent as appropriate.
- 22.3 The Association will organise the representative squad selection trials.
- 22.4 Selection trials will be conducted under the following conditions:
 - a) All players who have submitted a player registration form shall be informed of the date, time and venue where selection trials are to be held.
 - b) Notice of selection trials will be provided at least ten (10) days prior to the date of the selection trials.
- 22.5 Team Selection Panels
 - a) Team Selectors will be appointed for each team and may be made up of the Team Coach and other nominated selectors.
 - b) Team Selectors may be appointed to more than one panel.
- 22.6 Players shall be notified of the outcome of selection trials within the timeframe nominated by the Association.
- 22.7 Players may request feedback from the Team Selectors.
- 22.8 The decision of Team Selectors shall be final and no appeals regarding selections made under this Bylaw are available.

23. FUNDRAISING

Clubs/Teams wishing to fundraise at the Waverley Netball Centre shall apply in writing to the Centre Manager at least 30 days prior.

24. INDEMNITY

Except where provided or required by law and such cannot be excluded, Waverley Night Netball Association Inc., Waverley Netball Centre and its officers, members, servants or agents are absolved from all liability however arising from injury or damage, however caused arising whilst participating as a member.